

ABSTRACT

An automatic and consecutive clay target firing structure includes two driving sources to drive respectively a rotary mechanism and clay targets to rotate, a target feeding unit
5 located on the rotary mechanism having two target barrels located on two sides for housing a plurality of the clay targets, a lifting unit located in the center of the rotary mechanism movable upwards to enable one of the driving sources to couple with the clay target, and a control unit located outside
10 the target feeding unit and transversely connected to the target feeding unit to control flying of the clay targets, and connected through a trigger unit through a circuit so that the clay targets may be fed consecutively into the target feeding unit to be driven by the driving source for rotation, and may
15 be activated to achieve rapid firing and flying to be used in shooting game.